SANDMAN

CLEAR LOOP

SET RHYTHM:

TURN DOWN VOLUME
i Perc Hit
4 Cyborg
OCTAVE: DOWN Yellow
MIXER: NOISE: 2 From High End (104)
ARPEGGIATOR ON
LATCH ON
CUTOFF Bring Down A Bit
MOD WHEEL Alter A Bit
SET TEMPO With Tempo Knob
LOOP 16 Repetitions

BASS:

TURN DOWN VOLUME
L Vintage Bass
4 Pulse Bass
OCTAVE: DOWN Yellow
Add Some “DECAY 1”
CUTOFF Up A Bit

PLAY Low Sequence 3 X, Middle Keys
PLAY Hi Sequence 2 X, Middle Keys

VOCODER:

TURN DOWN VOLUME
P VOCODER
7 GRAIN FX
OCTAVE: No Shift, Up Green, Down
Green
Mess With “1FX2 D/W” (far Right Knob)
Mess With Mod Wheel
Use Any Keys
Sing “Sandman”
Loop A Couple Bits

BELL METAL PERCUSSION

TURN DOWN VOLUME
G BELL METAL
1 XTAL BELL
UNISON: 4 VOICE
DETUNE: 30
GO BACK TO “XTAL”
Mess With MOD WHEEL
Mess With MOD DEPTH
Mess With HARMONIC
Mess With Octaves
Loop Some

FORMANT MOTION

TURN DOWN VOLUME
O FORMANT MOTION
6 FORMANT MOTION
Mess With ALL Knobs
Loop Some

Go Back To VOCODER
SEE ABOVE SETTINGS

End With Dramatic “OORY”